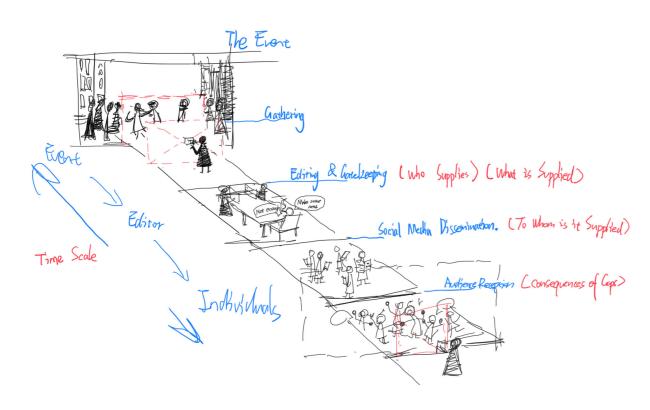
# superFUTURES Project Portfolio

MA Interior Design | 2025 BAIZHEN (ISAAC) PAN

#### **News Information Chains**



### **Media Manipulation**





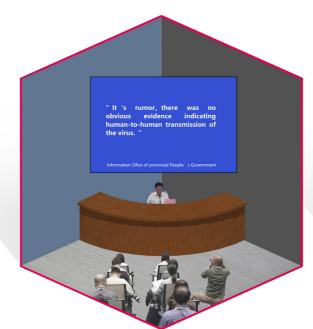
Media manipulation has a powerful influence on how people understand the world. By controlling narratives and deciding which stories to highlight or hide, it can shape public opinions and emotions.

This manipulation often serves specific goals, such as political agendas, commercial interests, or ideological biases. In politics, it can sway elections or create divisions. In advertising, it drives consumer behavior.

#### **Delayed Information During Early COVID-19 Outbreak in Wuhan**









**Event in Wuhan (Stage 1)** 

Li Wenliang' s Warning (Stage 2)

**Government Denial (Stage 3)** 

Spring Festival Travel and the Outbreak (Stage 4)

Information gaps can impact public perception of events. Whether due to misleading news, lack of transparency, or the rapid spread on social media, these information gaps can distort public opinion and create misunderstandings about the facts.

#### Video

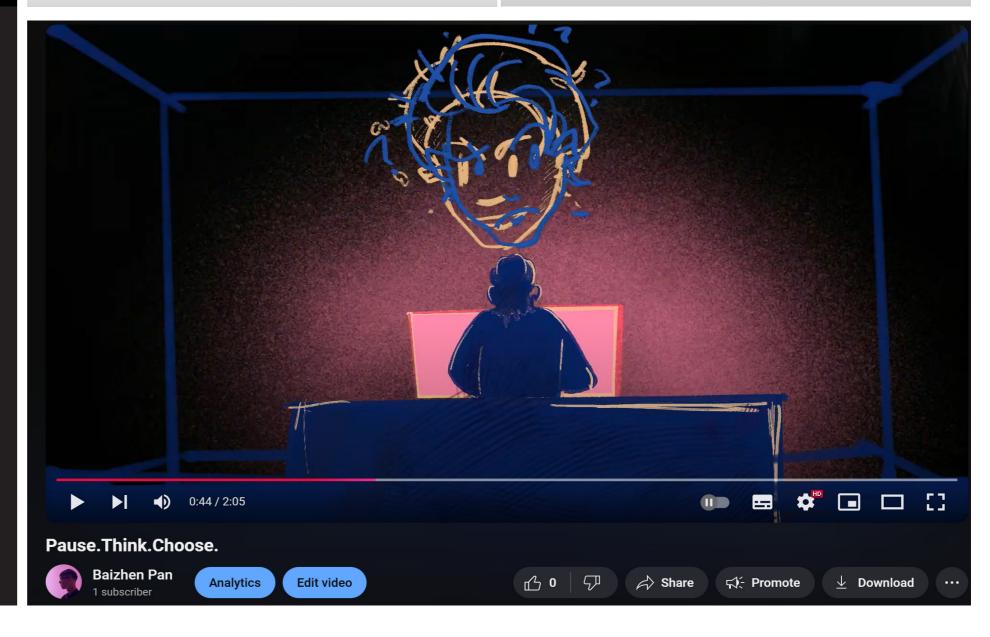
# PAUSE. THINK. CHOOSE.

This film encourages viewers to reflect on the emotions triggered by news—whether anger, happiness, or anxiety—and question whether these reactions are being inßuenced by the media. It urges us to pause, think, and consider multiple perspectives before forming conclusions. By doing so, we can gain a fuller understanding of the events unfolding around us.

https://www.youtube.com/@BaizhenPan







#### **Policy**

The policy aims to reduce media manipulation and close information gaps, helping people better understand the truth and avoid conflict. An independent global organization called Prism is created, similar to Michelin. Each year, Prism secretly investigates news outlets to check their sources, verify facts, and detect emotional or false reporting.

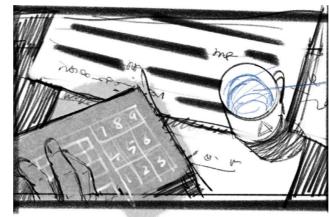
Top-performing media outlets are awarded 1-star, 2-star, or 3-star ratings. Every outlet starts with 12 points per year. Points are deducted (3-5 points) for false reporting or emotional manipulation, depending on the severity. If an outlet loses all points, it is banned and shut down.

# Global Media Integrity Policy (GMIP)

#### **The Prism Awards**



#### **Draft**





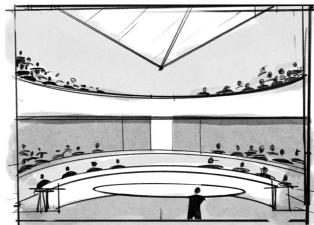


Mark is investigating an international conflict news story and discovers many inconsistencies and hidden information.





Reporter Mark sneaks into a government hospital and talks to real victims. Their stories don't match the news. Mark secretly records the interviews on his phone as evidence.



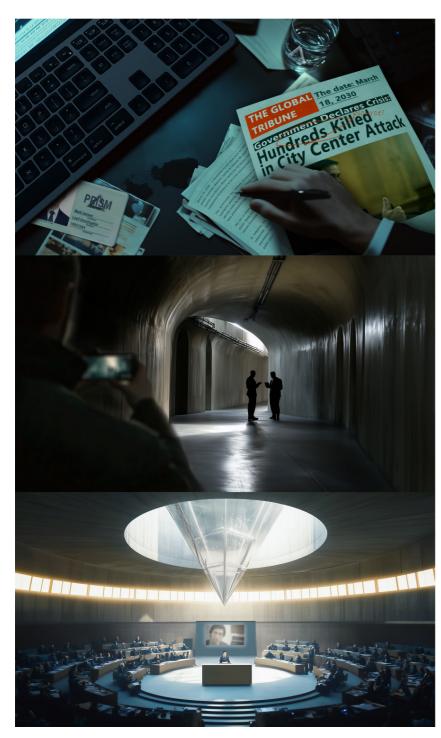




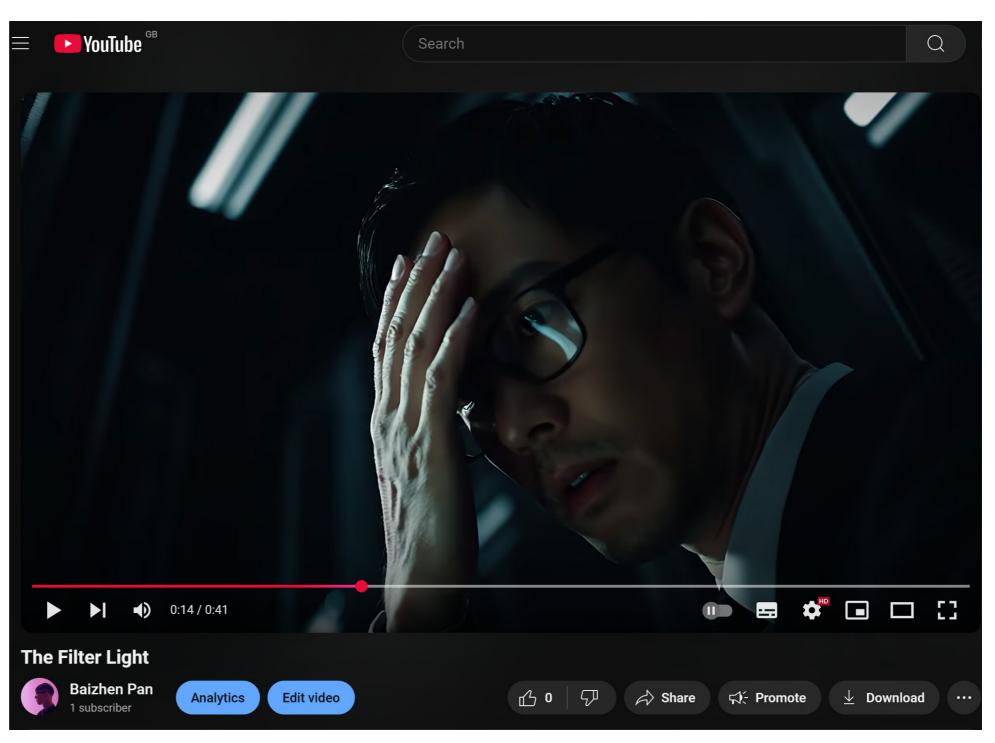


Mark is preparing to present his findings at the Prism council meeting. He has uncovered the truth behind the event, but revealing it could escalate the conflict even further. Now, he is struggling with a dilemma—should he expose the truth, or is maintaining global stability more important?

### 3x3



### Trailer



https://www.youtube.com/watch?v=qO9IsZ9kycE

#### Information Crisis in the Real World

# Facebook and Instagram get rid of fact checkers





# The AI fakes fuelling Trump-Zelensky row (and how to spot them)

Part of Other Side of the Story

Save to My Bitesize

Few things in recent times have set social media spinning quite like the row between US President Donald Trump and Ukrainian President Volodymyr Zelensky at the White House back in February. It prompted multiple false or misinformed posts which have helped to spread fake news to millions of people. Here's a rundown of some of them.

## AI videos of Donald Trump and Volodymyr Zelensky

Shortly after February's meeting in the White House, the internet was flooded with fake videos of Trump and Zelensky's meeting, including one that showed Zelensky punching Trump, and another where Trump claims Zelensky bought his suit on Temu.

Artificial intelligence has improved a lot in recent times, and can look very realistic, so it's important to take a step back before sharing videos like this with your friends or family. It's a good idea to look out for any signs that something may be artificially generated, including:



# Governments not protecting press freedom, report says



In this age, there are significant information gaps and widespread media manipulation. **Social media** spreads misinformation, **AI** generates fake videos and images, and **governments** control and distort mainstream narratives. These factors increase conflict and misunderstanding among people, leaving the public unsure of what the truth really is.

### **Supply Chain**

-Key Roles in the Information Supply Chain







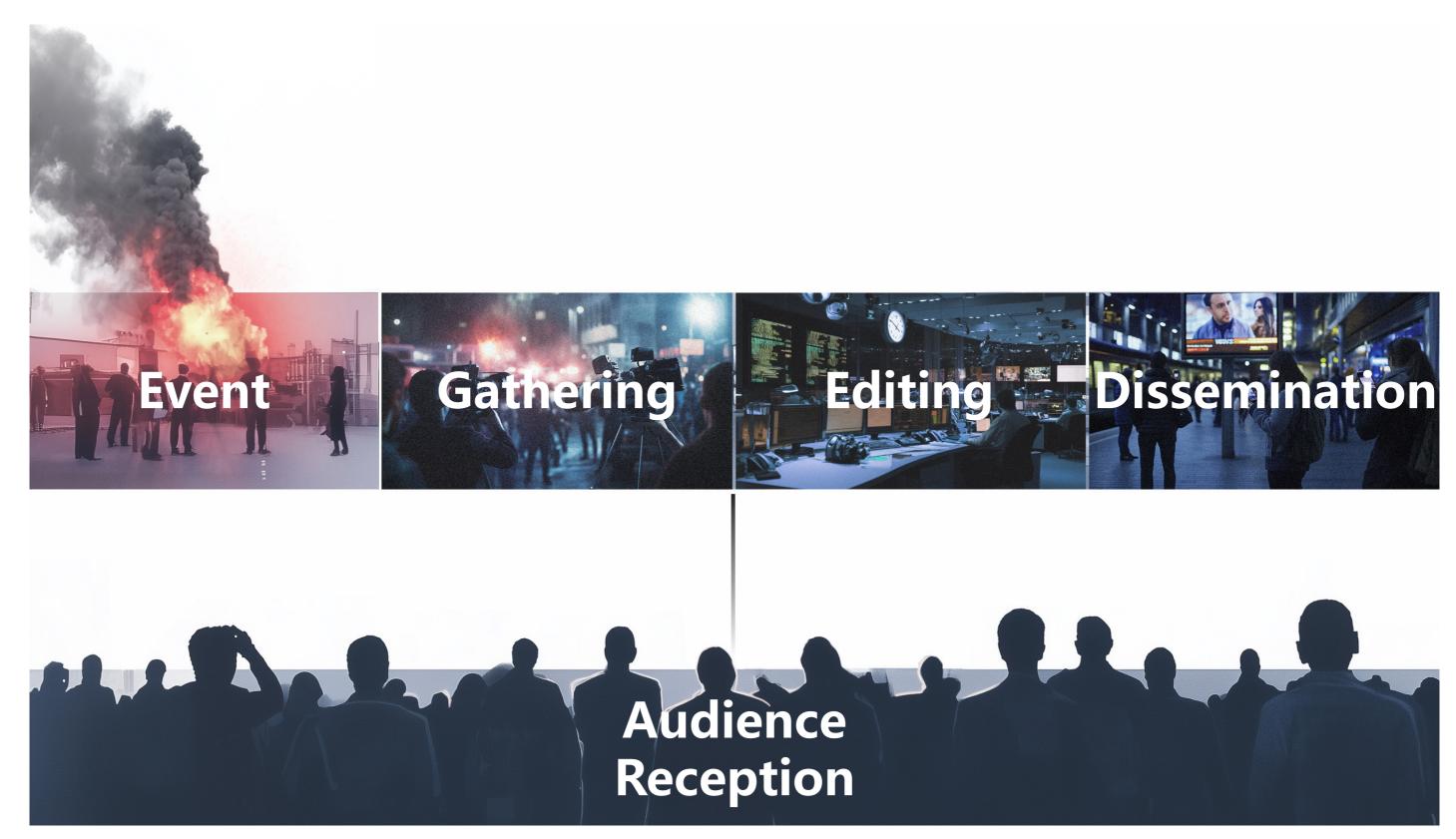


A real-world incident that starts the Officials and authorities who manage News outlets and journalists who Everyday people who receive and flow of information. It provides the raw or respond to events. They can provide gather and report information for the interpret the information. They are the facts before anyone else influences official information or control what public. They act as intermediaries, audience but also active participants them.

details are released to the public.

turning raw events into news stories. who can share and discuss the news.

### **Supply Chain Landscape**



**Information gaps** can impact public perception of events. Whether due to misleading news, lack of transparency, or the rapid spread on social media, these information gaps can distort public opinion and create misunderstandings about the facts.

FOUNDING	GOAL	HOW IT WORKS
Proposed in 2025 at UN ethics summit	Reduce media manipulation	Outlets start with 12 points/year
By Finnish journalist-ethics scholar	Close information gaps	Prism secretly investigates outlets
Headquartered in The Hague	Prevent conflict	3–5 points deducted for manipulation
		0-point = banned, high score = ★ rating



Ref: In 1973 The Legendary Music Album "*The Dark Side Of The Moon*" was Realeased.



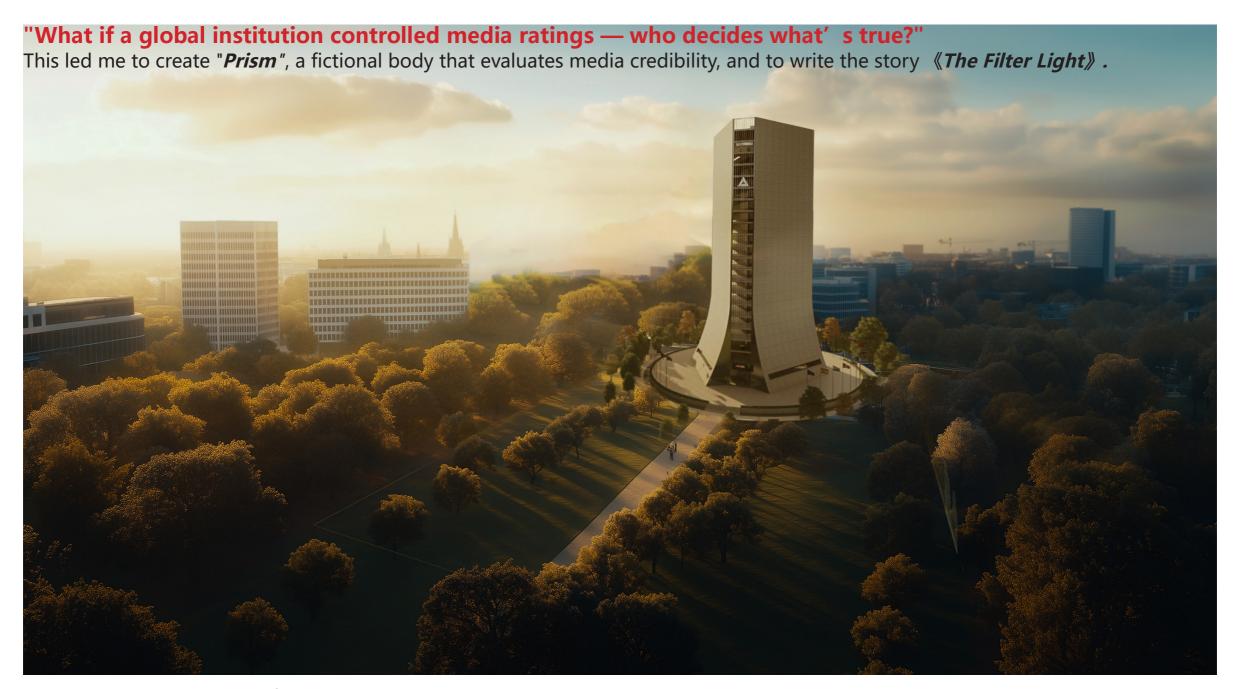
Prism represents **transparency, truth, and fairness** in journalism. Like a real prism disperses light into all its colors, Prism ensures news is presented from multiple perspectives without distortion.

### **Timeline**



2025: GMIP (Global Media Integrity Policy) is officially launched

### **World Setting**



- Political: Global power shifts, rising distrust in national media
- Environmental: Suppressed climate data, silenced ecological disasters
- **Technological**: Al-generated content floods the infosphere
- Truth & Control: No longer local information governance is global
- Why The Hague: Neutral ground for global regulation, symbol of justice

#### **Character Profiles**

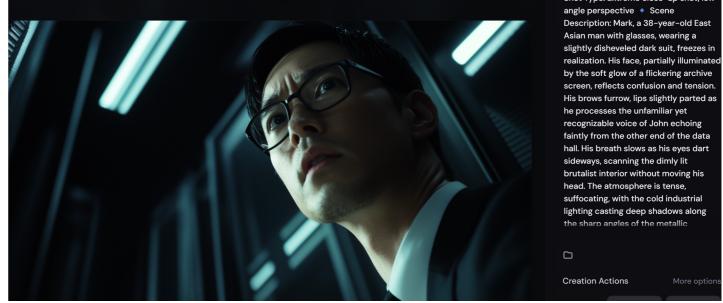
Each character design was developed using Al image generation(MidJourney), guided by detailed prompts based on their narrative role and personality.

Screenshots below show the creative process and prompt inputs used to visualize each protagonist.

Mark Jensen - A meticulous data analyst at Prism, loyal to the system until the truth forces him to question everything.

Elena Whitmore – A reform-minded executive who suspects internal corruption but struggles to prove it—until Mark's findings connect the

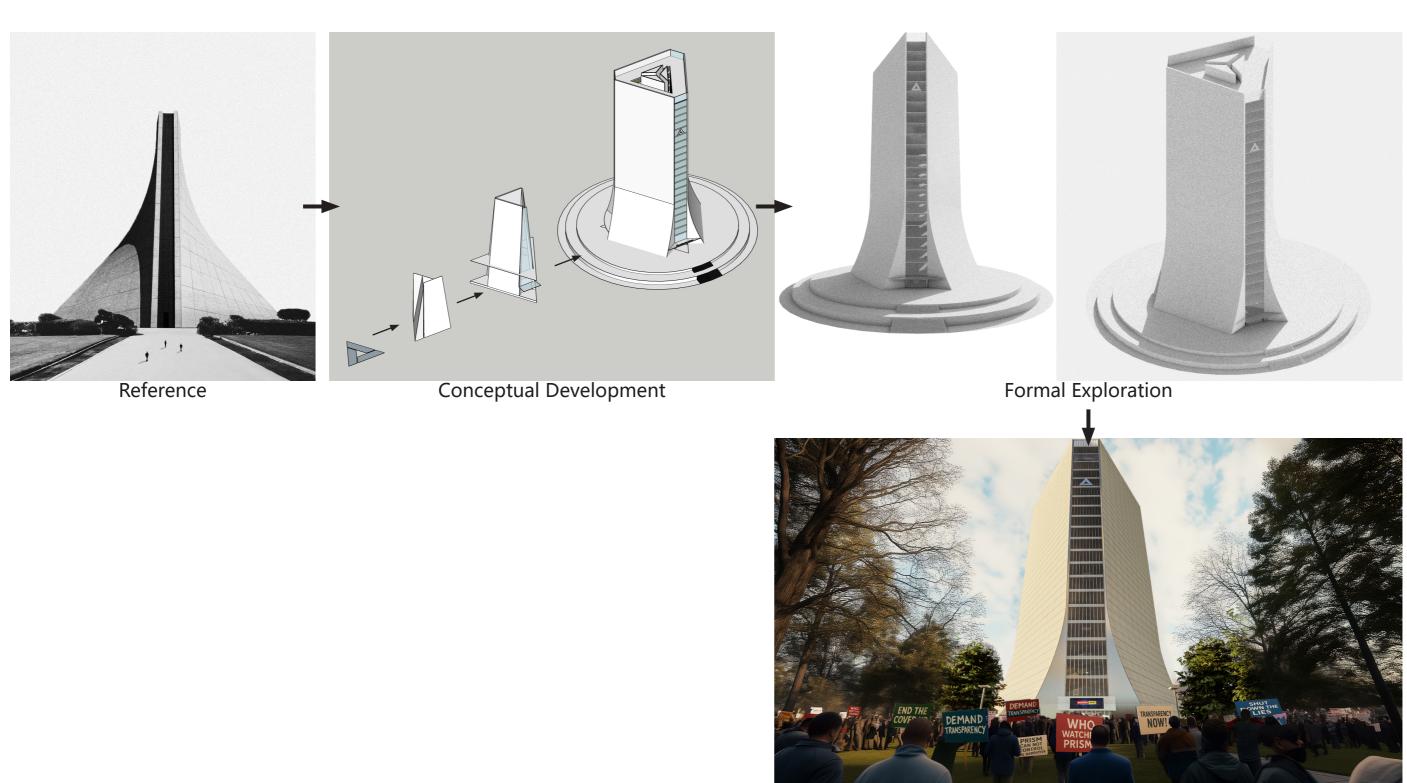
John Caldwell – The authoritative face of Prism. He believes information control is necessary to maintain global order—even at the cost of transparency.



Thriller, • Shot Type: Medium shot, straight-on angle • Scene Description: A 40s woman with short hair, glasses, and a professional blaze over a sweater sits in a brutalist-style office, engaged in a serious discuss She leans slightly forward, gesturing with one hand to emphasize her poi while maintaining a composed yet authoritative expression. In front of h raw concrete and metal sits betwe her and the person she's addressing the foreground, slightly out of focus. The office is spacious, with minimali



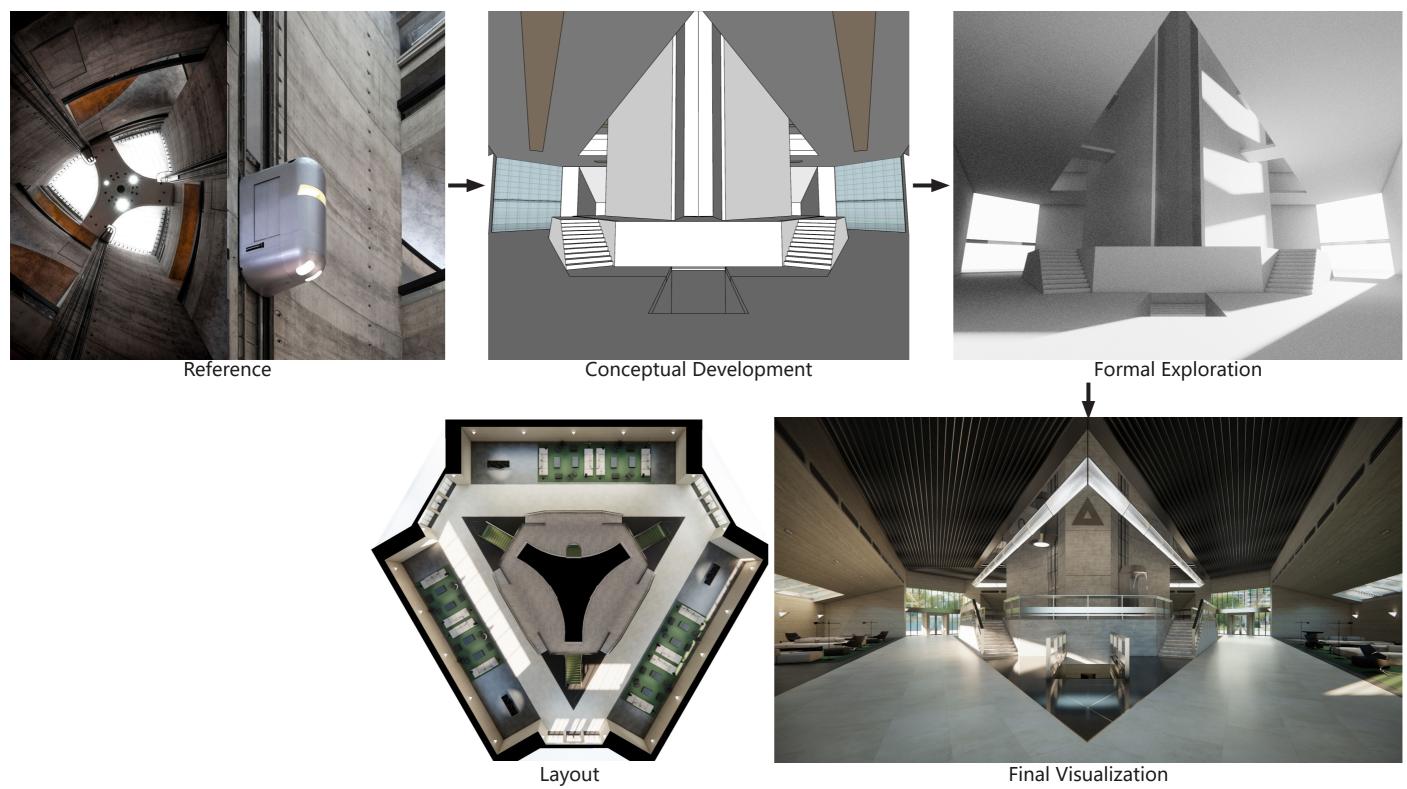
#### **Architecture**



Final Visualization

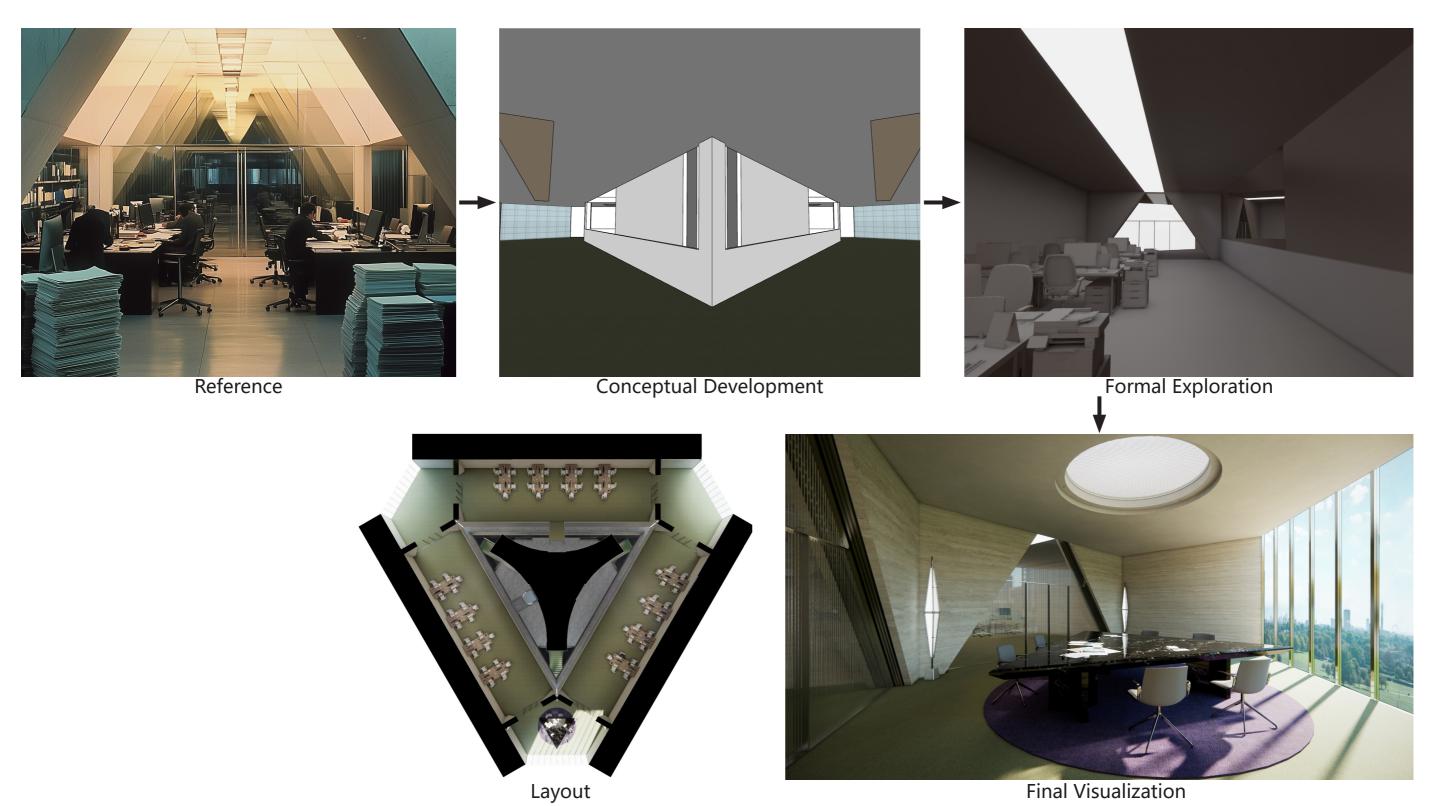
Prism Information Bureau embodies **authority, timelessness, and precision** in its design. The layout follows a triangular balance, symbolizing stability and structured oversight. Its severe brutalist architecture reflects its role as a guardian of truth, while its minimalist yet imposing aesthetic ensures a neutral, institutional presence that stands beyond fleeting trends.

# Scenography -Main Lobby



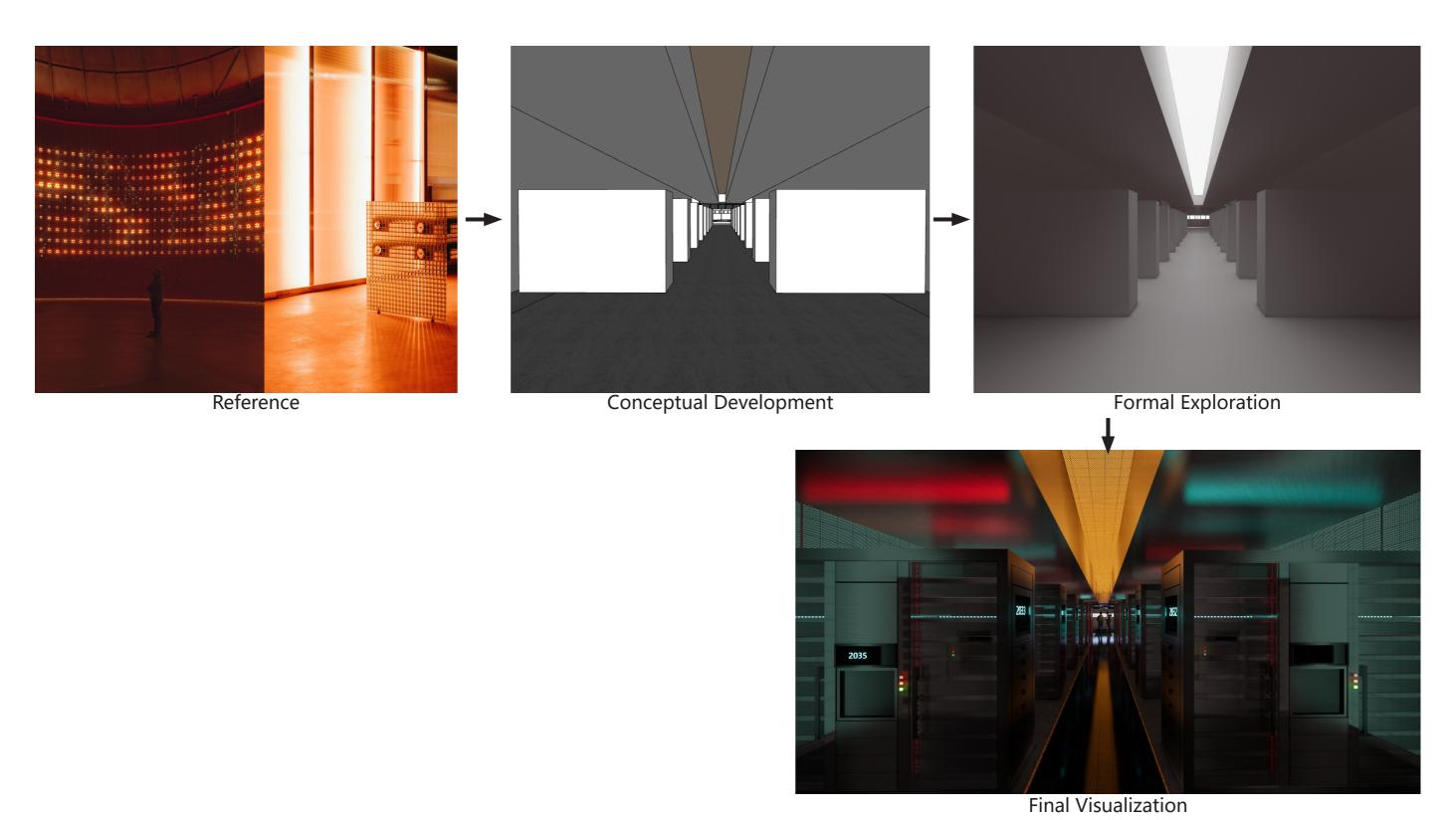
The lobby is monumental yet minimalist, defined by geometric precision, clean stone surfaces, and sharp angular forms. A central descending staircase leads to a lower-level chamber—the entrance to the Prism Council, reinforcing a sense of depth, secrecy, and authority.

# Scenography -Prism office



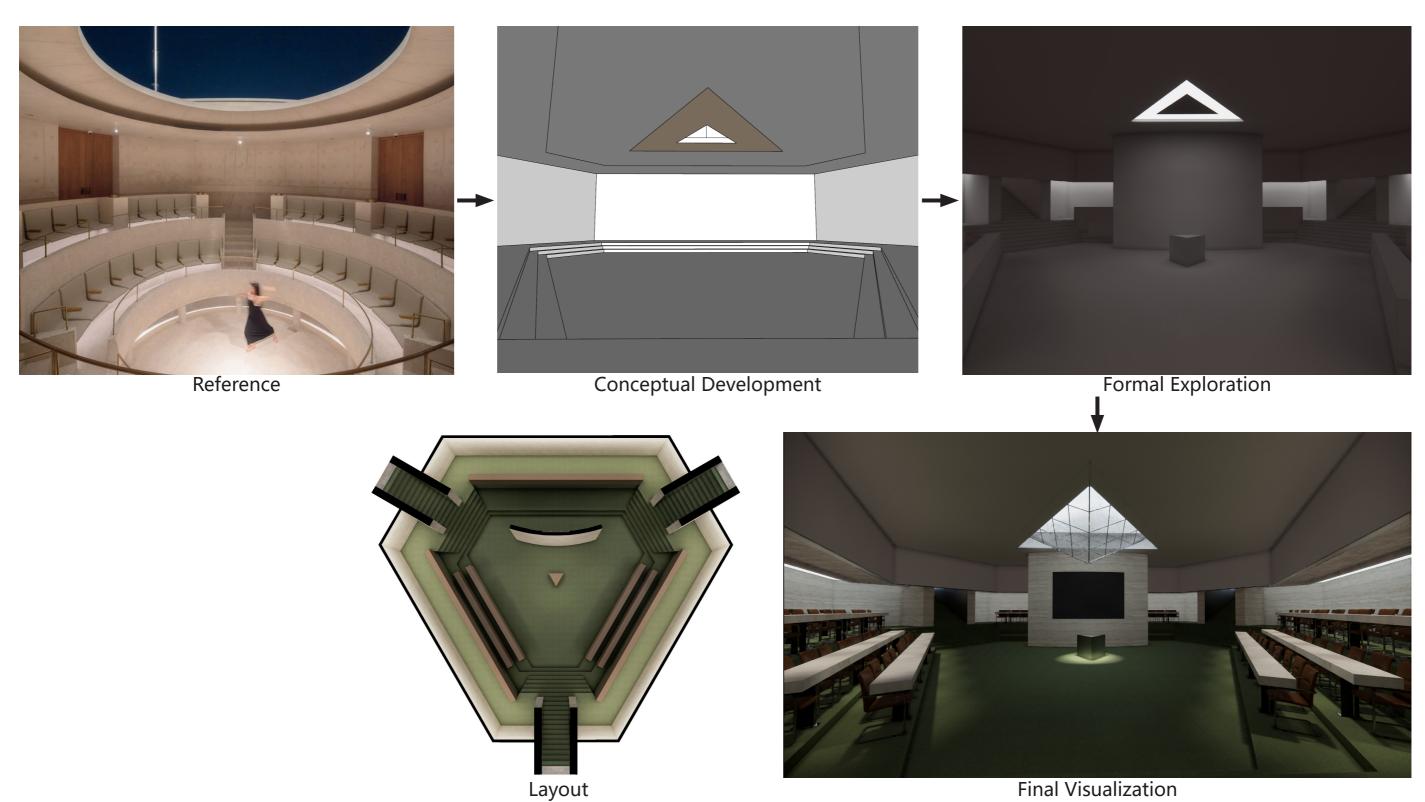
The Prism Office features a brutalist yet refined design, with triangular wall structures creating a sense of order and hierarchy. The space is defined by clean geometric lines, raw concrete surfaces, and controlled lighting, reinforcing an atmosphere of discipline and authority.

# Scenography -Data Archive



The Prism AI Data Archive is a retro-futuristic, functional space, lined with towering data cabinets and glowing interface panels. Muted metallic tones, dim overhead lighting, and soft mechanical hums create an atmosphere of quiet precision and controlled access.

# Scenography -Council Chamber

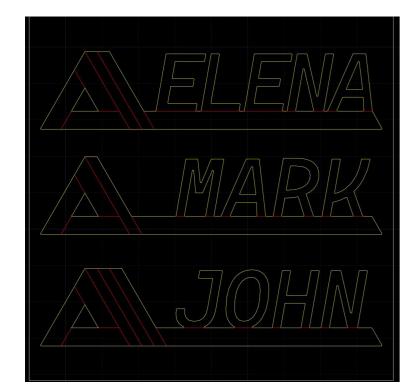


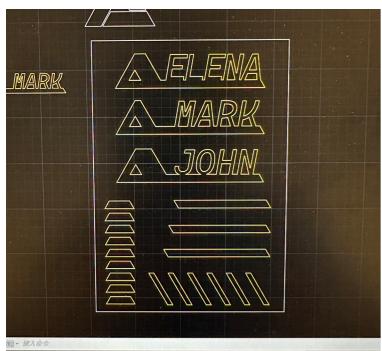
Layout Final Visualization

The Prism Council Chamber follows a linear, hierarchical design, emphasizing order and authority. Towering brutalist walls frame the space, leading toward a central elevated podium where key decisions are made. Overhead, a suspended crystal pyramid refracts light, casting angular shadows that symbolize scrutiny and control.

#### **Key Props**







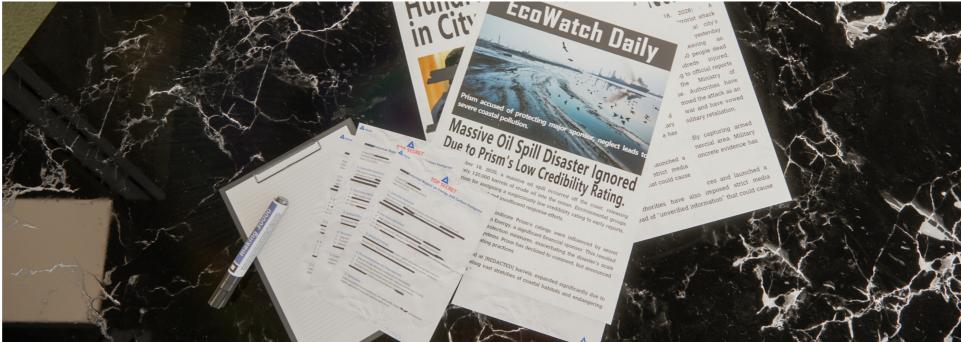


These name badges were created for the three main Council characters — Mark, Elina, and John — to visually distinguish their identities in key scenes. The process involved vector drafting in CAD, laser cutting, and material testing for finish and durability.

#### **Key Props**

-Redacted reports & News print







The props include classified reports with redacted sections and newspapers with altered headlines. Crisp paper, precise redactions, and neatly stacked documents reflect bureaucratic control and information manipulation.

### **Storyboard**



him aside.

### **Storyboard**

46.Journalists and protesters surround him—some hail him as a hero, others

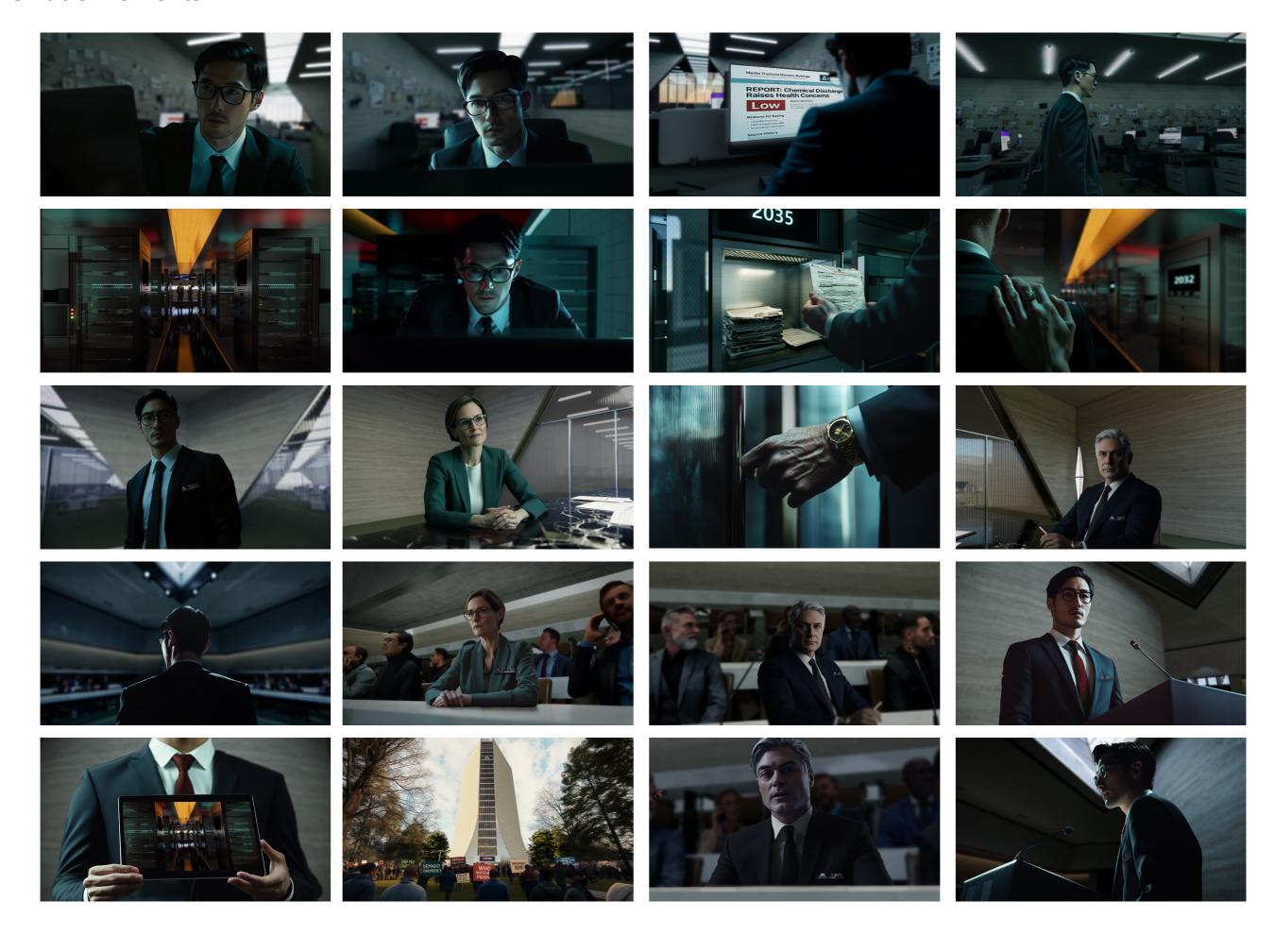
condemn him as a traitor.



48.smirk.

unknown figure watches the scene below. sipping tea.

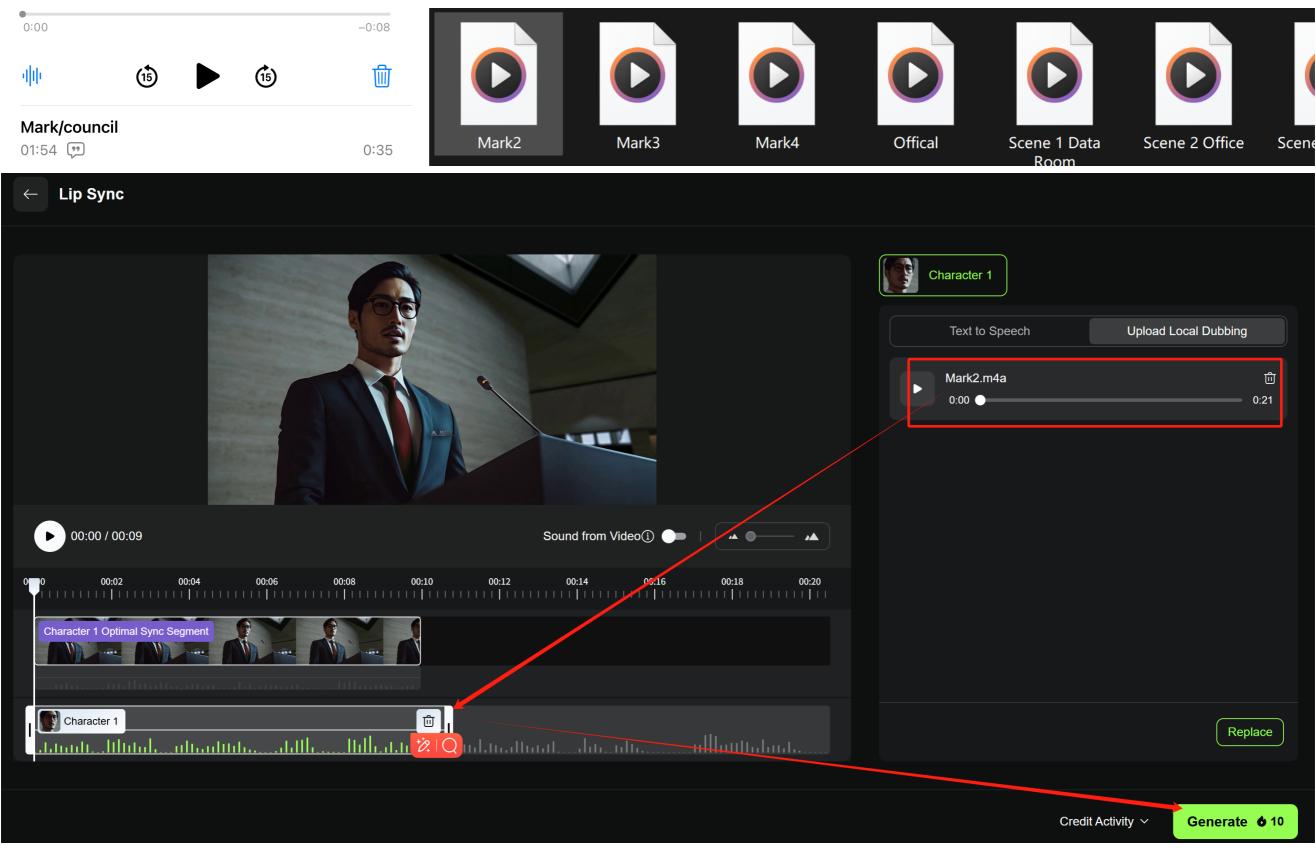
### **Cinematic Moments**



### **Visual Development**

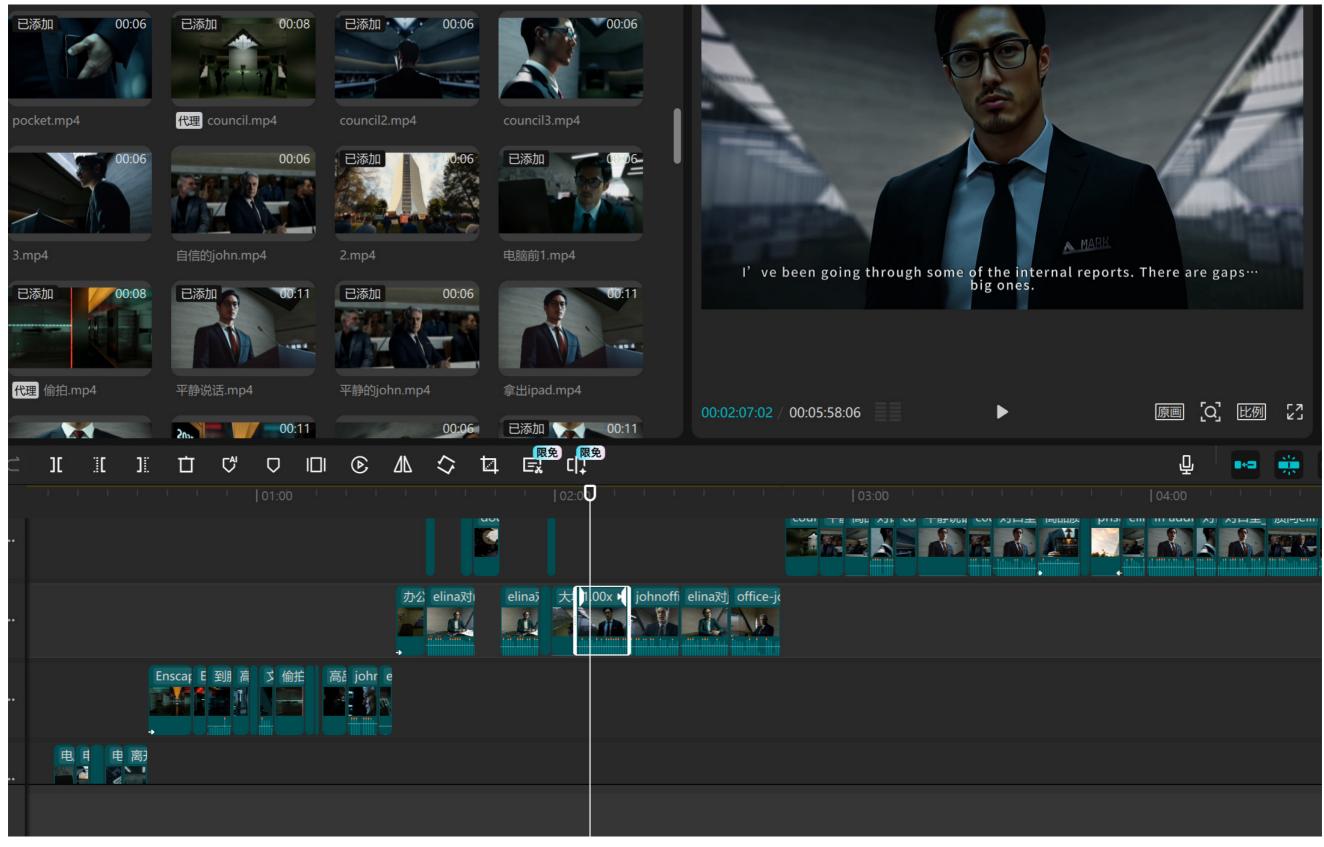


#### **Voice Syncing Process**



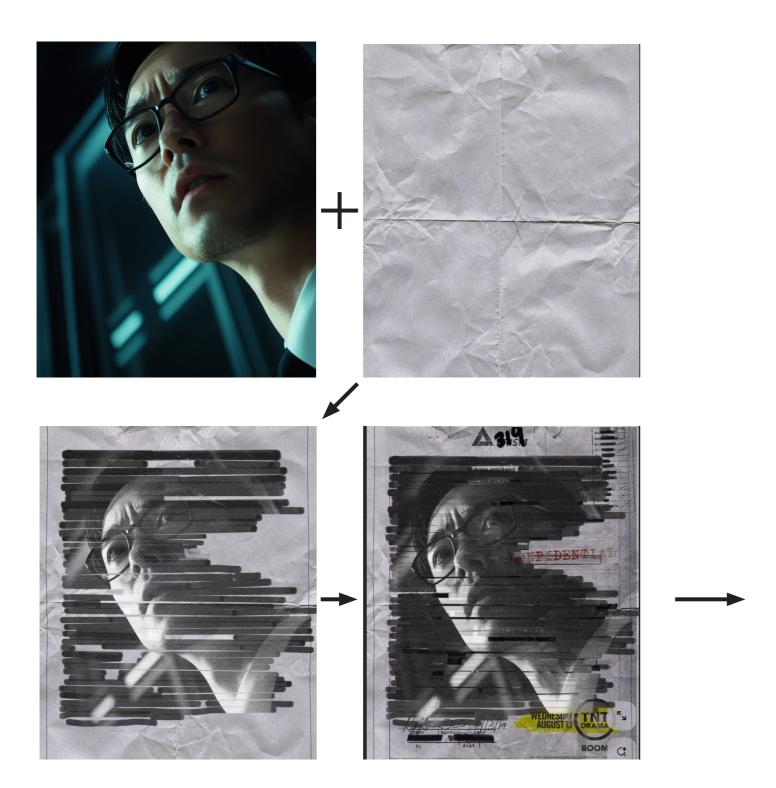
This page documents the process of syncing recorded voiceovers with character animations using AI tools. Audio clips were tested and refined to match lip movements accurately, ensuring expressive and believable delivery in key scenes.

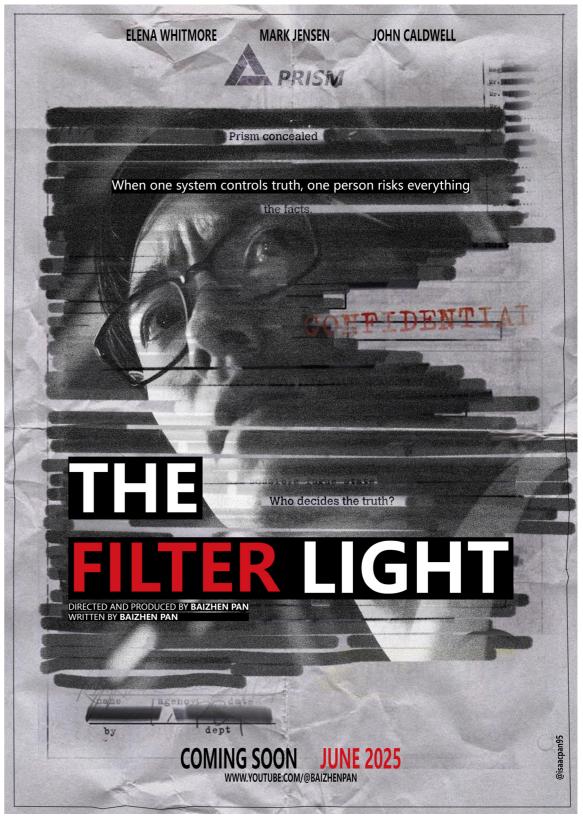
#### **Video Editing Process**



This page documents the video editing workflow using CapCut. The timeline shows how scenes, voiceovers, subtitles, and transitions were layered to construct the final narrative. Footage was arranged with precision to maintain pacing, tone, and coherence throughout the film.

### **Poster Design**

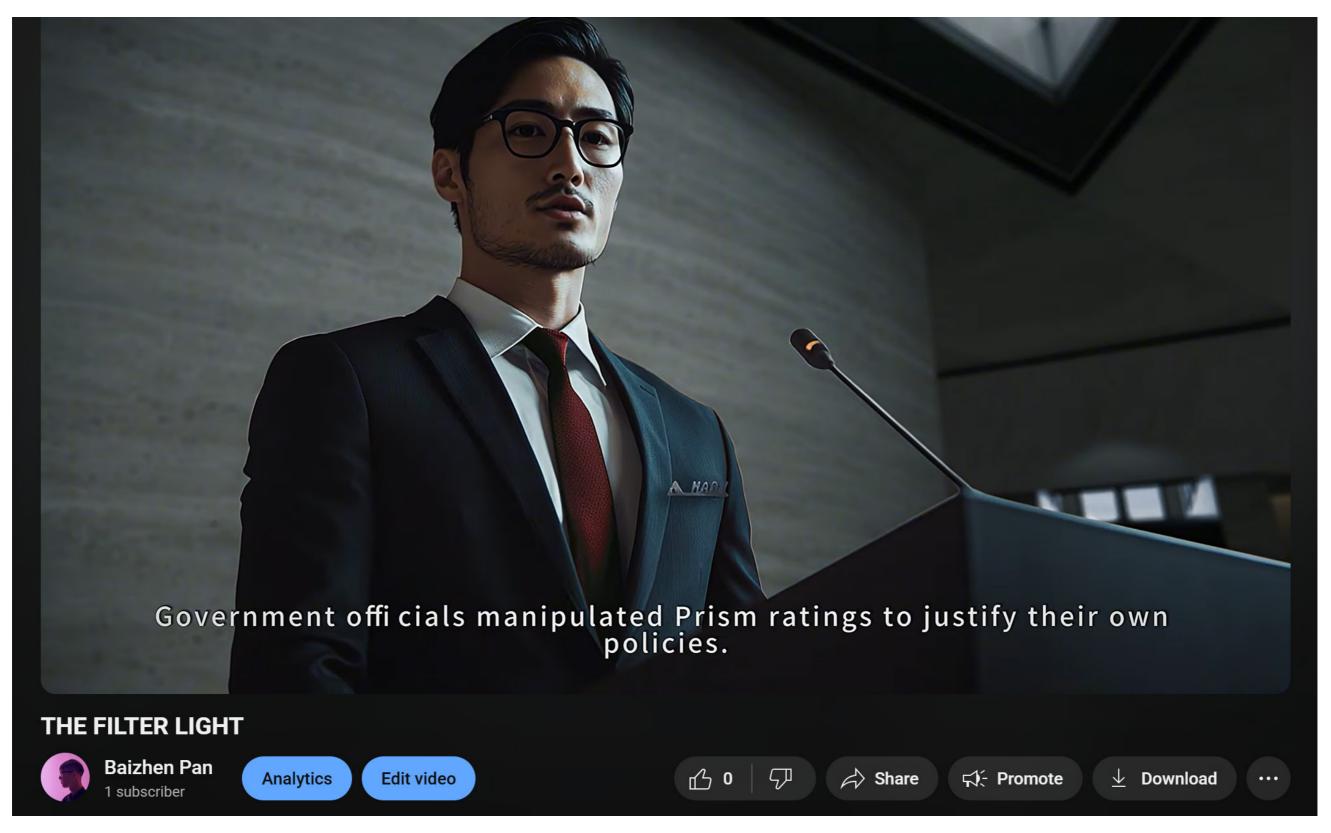




This page shows the step-by-step process of creating the official poster for The Filter Light. Starting with a portrait of the main character, I layered it with a scanned crumpled paper texture to create a raw and classified-document feel. The redacted visual treatment and stamped typography reference government secrecy and censorship, reflecting the core themes of the film. The design evolved through several iterations, with attention to contrast, typography, and narrative symbolism.

#### Film

https://www.youtube.com/watch?v=A3UpHwTufck



In 2035, where the global media watchdog Prism controls truth through ratings, one man dares to expose its buried lies — and faces the consequences of challenging the system.

#### **Reflection & Next Steps**

This short film was a personal challenge—I completed it independently, combining AI tools with my understanding of cinematic language and spatial aesthetics. The hardest part was directing AI-generated expressions and actions, but I learned to write precise prompts to guide the result.

Through this process, I gained confidence in using AI creatively and learned how to communicate complex topics more clearly. More than proving a truth, my goal was to remind people to look from multiple angles and not be controlled by media or emotion.

This was a final student work. Moving forward, I' Il continue in spatial design, possibly exploring film or stage environments where space tells a story.