

Developing project on sound jewellery : Playground

<Playground> Art for Healing Seek

Sound, Movement, and Jewellery as Emotional Dialogue

<Playground> is an immersive audiovisual experience centered around sound healing, integrating original music production: binaural beats, and the Guqin (The oldest Chinese meditation instrument). The piece can create special hertz to let relax human mind.

The work invites audiences into a space where music, sound objects, and body motion harmonize. Viewers are encouraged to relax, explore, and play — allowing their own rhythm and curiosity to guide the experience.

The project consists of two interactive components within a performative installation space:

Part 1 — Wearable Sound Objects

This section features sound-generating jewelry crafted from a special alloy. These wearable pieces are designed to emit more clear, resonant tones when struck or when the wearer moves. In a DJ set context, the jewelry interacts with both sound and rhythm, inviting participants to “play” with their own movements and become co-creators in the sonic landscape.

Part 2 — Whistle Dart

Inspired by the symbolic gesture of archery, this segment explores a meditative, focused state of mind — one of concentrated peacefulness. Specially designed dart, developed through numerous material and structural experiments, produce a whistling tone when released to add interaction with the sound.

Shoot a whistle dart, wear a tinkle necklace, vibe to brain-beats.

Joy is the medicine — and you're invited to play 🎧📍

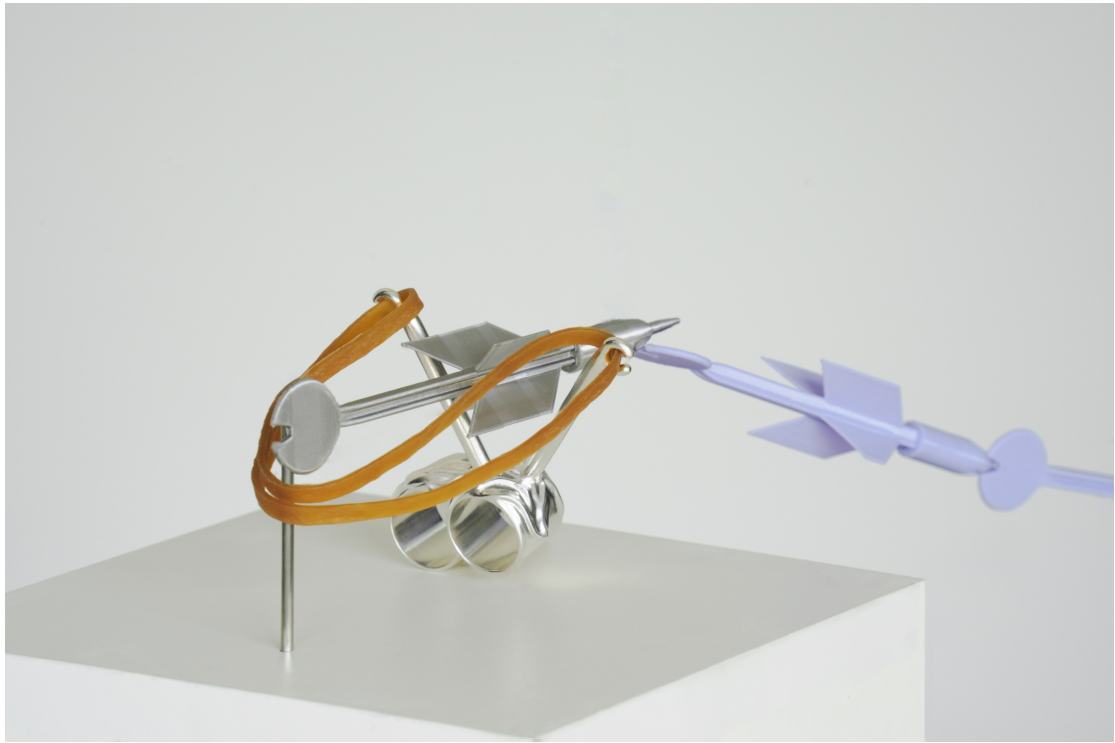
Video:

<https://drive.google.com/file/d/1GzuWg01l2sOwtDZW3t3ytuulAFgwxY4E/view?usp=sharing>









<https://drive.google.com/file/d/1w9N6gxp6O-LCHTN6ICN3SnWUhUYErYfZ/view?usp=sharing>