Space Adventure

PITCH 10/11//2022 Alex Newham



In an unknown time, a lost explorer trying to find a way home is swallowed whole by a giant alien creature somewhere in the depths of space.

Synopsis

In my 2D animation, a space explorer called Marco finds himself lost in an uncharted area of outer space. His spaceship is hit by asteroids, and he is forced to land on an unknown planet. While searching the planet, Marco trips and falls into what he thinks is a hole in the ground but is in reality an enormous living creature that stretches for miles below the planet's surface.

He falls for a long time, past countless objects: bones, plants and machine parts that all mysteriously ended up inside of the hole. All of this is evidence of more life, but where? There are no people or aliens to be found inside the hole. It finally dawns on Marco that the only living thing on the planet is a giant alien that eats everything it comes across, and that he is inside of it.

Marco wonders if he will be digested like all of the other things inside. Looking down, he is stared back at by an eye below him inside of the creature. The eye gets closer and closer until Marco stops falling. He floats in the air above the eye. It asks him "What do you want?" and he replies "I want to go home". Marco is released by the eye, he falls past it and through a portal at the bottom of the hole

Marco floats in space above the planet. His spaceship is repaired in front of him, his compass points to home. He gets inside the ship, marks the alien planet on his navigation screen and flies away, leaving it behind him for now.

Moodboards

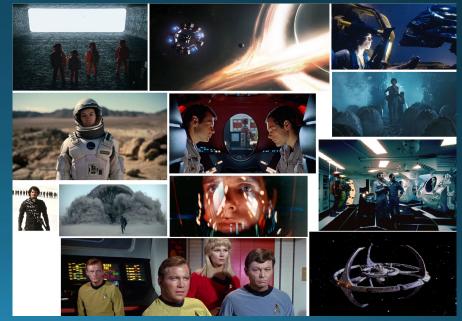
This is the first moodboard I created for my idea. It focuses on the general visual style and theme for the animation. It also shows some colours I want to use.



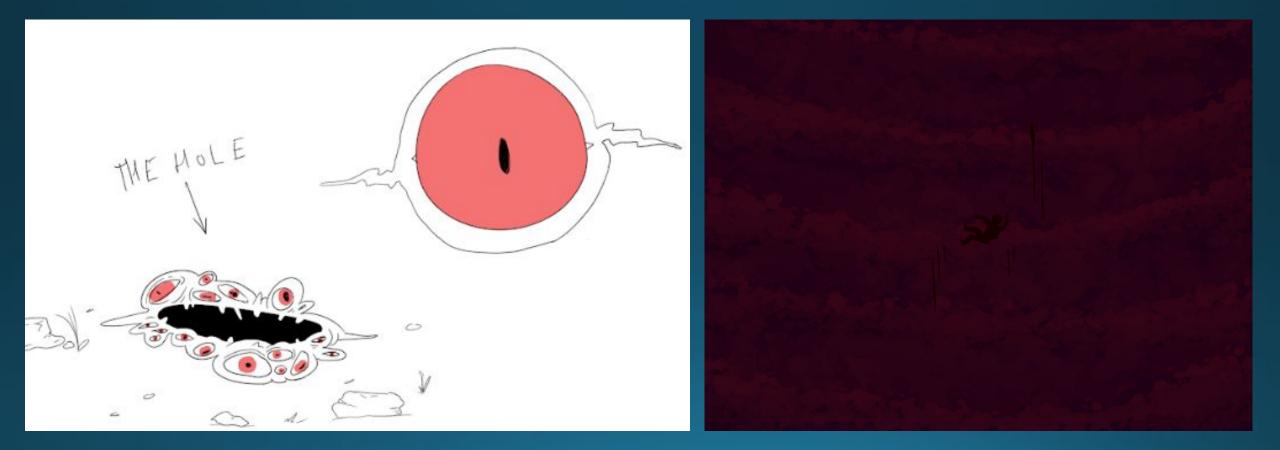
This is the second moodboard I made, this time focusing on the main character. My first ideas for the character's design come from depictions of astronauts and old diving suits.



Here is a third moodboard, this time focusing on related movies that served as inspiration for my idea.



Concept Art



How this film relates to me

I chose this idea for a few main reasons. Firstly, I am more practised in 2D animation and so this film was more suited to my skill set.

Secondly, I chose the genre of my animation to be science fiction because I think it's a fitting genre to present themes of exploration and discovery, and many sci-fi movies and TV shows do this – Star Trek, Arrival and Interstellar all feature exploration or discovery.

Sci-Fi is also very popular right now, with the multiple new Star Wars TV series or revivals of older franchises like the recent predator movie and the matrix 4 for example.

I think that I am the right person to make this film because I enjoy animating in 2D. I also think I am more invested in the idea because it is inspired by media that I already like.

Target Audience

The target audience that I aim to reach is young people, between ages 12 and 21, or more generally anyone who is interested in Science Fiction or Animation. I think that people at this age range are more likely to be interested in watching something made by a person the same age. However, I am sure that a person of any age could enjoy my film.

As for the location of my target audience, they would likely be living in the UK because this film is being made for Passion Pictures, which is a UK distributor. Despite this, I think my animation would be accessible to people anywhere in the world because of the internet - the film would be posted on youtube, or the Passion Pictures website

I think that the target audience for this project would also be fans of related media in the Sci-Fi genre.

Schedule

This is a Gantt chart I created to give myself a plan for the next few weeks of work. As you can see, it shows some of the pre production tasks I am completing for this project, and the weeks which I have been working on them.

	Week Beginning						
Task	10/10/22	17/10/22	24/10/22	31/10/22	07/11/22	14/11/22	21/11/22
Creative Project Proposal							
Concept Art							
Pitch Presentation			HALF TERM				
Theory and Research Blog Post				0			
Storyboards							

Is there any questions?